

Haunting Metal ASSET LIST

FILENAME	DESCRIPTION
DSGNBoom_Boom Deep Cavernous_RFSD_HM.wav	Dark rattle boom in a deep cavern or mine shaft. Think dropping tool in a dwarven mine. Large, Metal, Dark, Reverb, Hit, Industrial, Deep, Low.
DSGNBoom_Boom Deep Resonant_RFSD_HM.wav	Deep resonating boom with a long bass tail. Large, Metal, Dark, Reverb, Hit, Industrial, Deep, Low.
DSGNBoom_Boom Town Dark Space_RFSD_HM.wav	Saturated boom impact distorting. Large, Metal, Dark, Reverb, Hit, Industrial, Deep, Low.
DSGNBoom_Low Boom Rumble_RFSD_HM_x3.wav	Low metal boom thud, rock impacting metal silo. Large, Metal, Dark, Reverb, Hit, Industrial, Deep, Low.
DSGNBram_Deep Thump_RFSD_HM_x2.wav	Low rumble distorted deep thumping bass. Large, Metal, Dark, Industrial, Deep, Low.
DSGNBram_Dwarven Braams_RFSD_HM_x4.wav	Dwarven horns signalling a terror. Large, Metal, Dark, Reverb, Bass, Industrial, Deep, Low, Braam, Brahm.
DSGNBram_Impacter_RFSD_HM.wav	Distorted signature trailer opener, impact sound. Large, Saturated, Dark, Hit, Industrial, Deep, Low.
DSGNDist_Deep Rattle Distortion_RFSD_HM_x3.wav	Distored deep bassy rattles. Large, Metal, Dark, Reverb, Bass, Industrial, Deep, Low, Braam, Brahm.
DSGNDist_Ear Screamer_RFSD_HM.wav	Ear screaming distortion. Large, Metal, Dark, Reverb, Distorted, Industrial, High, Screech.
DSGNDron_Eerie Tension_RFSD_HM.wav	Spooky eerie tension with dark undertones. Metal, Dark, Reverb, Drone, Industrial, Creepy, Horror, High, Ghost.
DSGNDron_Eternal Screams High_RFSD_HM.wav	Souls trapped for eternity, screaming bowed metal. Metal, Dark, Reverb, Drone, Industrial, Creepy, Horror, High.
DSGNDron_Eternal Screams Low_RFSD_HM.wav	Souls trapped for eternity, screaming bowed metal. Metal, Dark, Reverb, Drone, Industrial, Creepy, Horror, Low.
DSGNDron_Forgotten Souls_RFSD_HM.wav	Forgotton souls left behind. Metal, Dark, Reverb, Drone, Industrial, Creepy, Horror, Ghost.
DSGNErie_Absent from Mind_RFSD_HM.wav	Bowed metal. Metal, Dark, Reverb, Bowed, Industrial, Creepy, Horror, Dark.
DSGNErie_Avoiding Surveillance_RFSD_HM.wav	Low transitioning drone. Metal, Dark, Reverb, Bowed, Industrial, Creepy, Horror, Dark.
DSGNErie_Disturbed Horn_RFSD_HM.wav	Saturated and distorted metal groaning. Metal, Dark, Reverb, Bowed, Industrial, Creepy, Horror, Dark.
DSGNErie_Prey_RFSD_HM.wav	Stalked by an extraterrestrial being. Metal, Dark, Reverb, Bowed, Industrial, Creepy, Horror, Dark.
DSGNErie_Shadow Halls_RFSD_HM_x7.wav	Eerie bowed metal in a dark hall. Metal, Dark, Reverb, Bowed, Industrial, Creepy, Horror, Dark.
DSGNErie_Steel Pingther_RFSD_HM.wav	Delayed ping. Metal, Dark, Reverb, Bowed, Industrial, Creepy, Horror, Dark, High.
DSGNEthr_The Reckoning_RFSD_HM_x4.wav	Dark metal bowed string. Metal, Dark, Reverb, Bowed, Industrial, Creepy, Horror, Dark, High, Low.
DSGNImpt_Alien Impacts_RFSD_HM_x5.wav	Delayed resonating metal impacts, Metal, Dark, Reverb, Hit, Rattle, Industrial, Creepy, Horror, Dark.
DSGNImpt_Deep Silo_RFSD_HM.wav	Dropping rocks deep inside a rusty silo. Metal, Dark, Reverb, Impact, Hit, Industrial, Creepy, Horror, Dark.
DSGNImpt_Silo Breath_RFSD_HM_x3.wav	Deep breath impact. Low, Metal, Dark, Reverb, Hit, Industrial, Creepy, Horror, Dark.
DSGNImpt_Silo Slap_RFSD_HM.wav	High metal silo hit. Impacts, Metal, Dark, Reverb, Hit, Delay, Industrial, Creepy, Horror, Dark.
DSGNImpt_Stressed Signature_RFSD_HM_x3.wav	Dark and dinister metal impact. Metal, Dark, Reverb, Hit, Rattle, Industrial, Creepy, Horror, Dark, Distorted, Low.
DSGNMisc_Creepy Wails_RFSD_HM.wav	Shepard tone inspired rising bowed metal. Metal, Dark, Drone, Industrial, Creepy, Horror, Ghosts, Suspense, Tension.
DSGNMisc_Shepard Riser_RFSD_HM.wav	Shepard tone inspired rising bowed metal. Metal, Dark, Drone, Industrial, Creepy, Horror, Suspense, Tension.
DSGNMisc_Sonar Ping from the Deep_RFSD_HM.wav	Alien sonar searching. Impacts, Metal, Dark, Hit, Delay, Industrial, Creepy, Horror, Eerie.
DSGNRise_Deep Breath_RFSD_HM_x2.wav	Reversed impacts. Reverse, Riser, Tension, Hit, High, Transition.
DSGNRise_Jet Fuel_RFSD_HM_x5.wav	Rising bowed metal. Dark, Metal, Intense, Tension, Industrial, Creepy, Horror, Dark.
DSGNRise_Ominous Suspense_RFSD_HM_x2.wav	Ominous rising drone, Metal, Dark, Drone, Industrial, Creepy, Horror, Ghosts, Suspense, Tension.
DSGNRise_Strange Passengers_RFSD_HM_x2.wav	Dark rising drone. Metal, Dark, Drone, Industrial, Creepy, Horror, Ghosts, Suspense, Tension, transition.
DSGNRmbL_Distant Landslide_RFSD_HM.wav	Deep dark rumbles. Impact, rumble, Earthquake, Shake, Destruction, Tumble, Shudder, Low, Swell.
DSGNRmbL_Rumble Deep_RFSD_HM.wav	Deep dark metallic rumbles. Impact, rumble, Earthquake, Shake, Destruction, Tumble, Shudder, Low, Swell.
DSGNRmbL_Rumble in the Jungle_RFSD_HM.wav	Deep dark rumbles. Impact, rumble, Earthquake, Shake, Destruction, Tumble, Shudder, Low, Swell.
DSGNRmbL_Rumble Town_RFSD_HM.wav	Short low hit with a rumbling tail. Impact, rumble, Earthquake, Shake, Destruction, Tumble, Shudder, Low, Swell.
DSGNStngr_Distorted Entities_RFSD_HM_x5.wav	Distorted contact with an external lifeform. Distortion, Saturation, Saturated, Modulation, Wobble, Low, Stinger.

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DSGNStngr_Guttral Metal Stings_RFSD_HM_x3.wav	Guttral response from an alien lifeform. Monster, Modulation, Wobble, Low, Stinger, Metal.
DSGNStngr_Metal Wobbler_RFSD_HM.wav	Metal impact with a modulated wobble tail. Hit, Impact, Distortion, Saturation, Saturated, Modulation, Wobble, Low, Stinger.
DSGNStngr_Modulated Stinger_RFSD_HM.wav	Panning modulated stinger. Distortion, Saturation, Saturated, Modulation, Wobble, High, Stinger.
DSGNStngr_Panic Station_RFSD_HM.wav	Distorted hit transition. Saturation, Saturated, Modulation, Low, Stinger, Riser.
DSGNStngr_Stutter Wail_RFSD_HM.wav	Distorted wail from a strange creature. Distortion, Saturation, Saturated, Modulation, Wobble, Low, Stinger, Creepy, Horror.
DSGNTonl_Dark Tonal Swell_RFSD_HM.wav	Deep dark tonal swell. Transition, Swell, Distortion, Dark, Horror, Suspense, Tension.
DSGNTonl_Tonal Swell_RFSD_HM.wav	Dark high tonal swell. Transition, Swell, Bowed, Dark, Horror, Suspense, Tension.
DSGNWhsh_Ping Scream_RFSD_HM_x3.wav	Scraping metal whoosh. Metal, Bowed, Scrape, Groan, Horror, Scream, Scratch, High, Transition.
METLFric-CONTACT_Bowing Rusty Metal Oil Container_RFSD_HM_Distorted_x7.wav	Bowing an old rusty oil or fuel container with a cello bow which began to clip the microphone.
METLFric-CONTACT_Bowing Rusty Metal Oil Container_RFSD_HM_Foghorn_x2.wav	Bowing the edge of an old rusty oil or fuel container with a cello bow.
METLFric-CONTACT_Bowing Rusty Metal Oil Container_RFSD_HM_Groan_x4.wav	Bowing the edge of an old rusty oil or fuel container with a cello bow.
METLFric-CONTACT_Bowing Rusty Metal Oil Container_RFSD_HM_High Low_x2.wav	Bowing the edge of an old rusty oil or fuel container with a cello bow.
METLFric-CONTACT_Bowing Rusty Metal Oil Container_RFSD_HM_High_x2.wav	Bowing an old rusty oil or fuel container with a cello bow. Slightly clipping the contact microphone.
METLFric-CONTACT_Bowing Rusty Metal Oil Container_RFSD_HM_Low_x6.wav	Bowing an old rusty oil or fuel container with a cello bow.
METLFric-CONTACT_Bowing Rusty Metal Oil Container_RFSD_HM_Saturated_x2.wav	Bowing an old rusty oil or fuel container with a cello bow which began to clip the microphone.
METLFric-CONTACT_Bowing Rusty Metal Oil Container_RFSD_HM_Stutter_x4.wav	Bowing an old rusty oil or fuel container with a cello bow.
METLFric-CONTACT_Rusty Metal Mine Cart Switch Lever_RFSD_HM_Squeak Quick_x3.wav	Operating a rusty mine cart switch lever.
METLFric-CONTACT_Rusty Metal Mine Cart Switch Lever_RFSD_HM_Squeak_x12.wav	Operating a rusty mine cart switch lever.
METLImp-CONTACT_Rusty Metal Mining Structure_RFSD_HM_High Hit Rubber Beater_x2.wav	Hitting a large old piece of mining equipment with a rubber drum beater.
METLImp-CONTACT_Rusty Metal Mining Structure_RFSD_HM_Low Hit Fist Rumble_x4.wav	Hitting a large old piece of mining equipment with a closed fist.
METLImp-CONTACT_Rusty Metal Mining Structure_RFSD_HM_Medium Hit Rubber Beater_x1.wav	Hitting a large old piece of mining equipment with a rubber drum beater.
METLImp-CONTACT_Rusty Water Silo Impact_RFSD_HM_Hand Fist Smack_x4.wav	Smacking the side of a large rusty water silo with a closed fist.
METLImp-CONTACT_Rusty Water Silo Impact_RFSD_HM_Medium Soft Drum Beater Taps_x3.wav	Tapping on the side of an old rusty water silo tank with a medium soft drum mallet beater.
METLImp-CONTACT_Rusty Water Silo Impact_RFSD_HM_Throwing Rock_x7.wav	Throwing pieces of slate into the top of an old rusty water silo tank.